

David Boardman

designer of interactions & experiences

Citizenship: Italian
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Profile Focused on the intersection of urban environment, social/cultural complexity and technologies, David is a designer engaged in envisioning radical solutions to create connections between people, information and physical spaces. To sustain his approach, he actively takes part along a design process with contributions in terms of creative thinking, design strategy, user experience and prototyping techniques. He has presented his design and media arts projects in a number of international exhibitions and conferences. David is a distinguished graduate of Domus Academy / Interaction Design Institute and he holds an undergraduate degree in Media & Communication Studies. He is currently a Research Scholar at the MIT Design Laboratory (Mobile Experience Lab), a research lab operating within the Massachusetts Institute of Technology.

Experience	Designer & Researcher	MIT Mobile Experience Lab (MIT Design Lab) Boston, US March 2008 - present	<ul style="list-style-type: none"> ▶ Concept, Strategy, Experience & Interaction Design, Future scenarios, prototyping, Field & ethnographic studies. ▶ Project leader for global sponsors collaborations with Cisco - Connected Urban Development, Telefonica R&D, Nokia, Connected Home Alliance, RAI TV, RATP - Transportation in Paris. ▶ Teaching assistant for the "Design Without Boundaries" (MAS.551J) workshop ran by William J. Mitchell and Federico Casalegno. ▶ Lecturer at "Civic Media" workshop in Porto Alegre (Brazil)
	Interaction / Exhibition Designer	Domus Academy Research & Consulting Milan, Italy January - March 2008	<ul style="list-style-type: none"> ▶ Design consultancy on concept generation and interactive installation prototyping for a museum exhibition on industrial archeology of Modena (IT) district.
	Research resident	Kitchen Budapest Budapest, Hungary August - September 2007	<ul style="list-style-type: none"> ▶ Researcher at Kitchen Budapest (Magyar/Deutsche Telekom's innovation lab) focusing on Internet of Things topic ▶ Development of Transdanube - networked object prototype.
	Senior Interactive Designer	Netbe Aosta, Italy February - December 2006	<ul style="list-style-type: none"> ▶ Art direction, Web design ▶ Flash applications design & development.
	Lecturer	Universidad de Chile Santiago, Chile March - July 2005	<ul style="list-style-type: none"> ▶ Organizer and lecturer for the course "Aesthetics for a calm technology" on new media arts and urban computing. ▶ Weekly lessons + workshops with three different urban media performances.

Lecturer	Media & Communication Studies - Universita di Torino Torino, Italy October - December 2005	<ul style="list-style-type: none"> ▸ Organizer and lecturer for the BA/MA course "Artistic practices on the Net". ▸ Weekly lessons and students' final assessment.
Web Designer & Developer	CSP - Innovazione nelle ICT Torino, Italy October 2003 - February 2005	<ul style="list-style-type: none"> ▸ Web applications development in open-source environments ▸ Information architecture & web design.

- Education
- MA in Interaction Design with Distinction degree. December 2007, Domus Academy - Interaction Design Institute, Milan, Italy. (Awarded with a "Techno-Talents" full-tuition scholarship).
 - BA with Honors in Media & Communication Studies. March 2003, Università di Torino, Italy
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Skills

Design tools

Design research, Strategic design, Creative thinking, Interaction design, User experience, Fore-casting, Ethnographic & field studies, Prototyping.

Languages

Italian (mother tongue), English (fluent), Spanish & French (good).

Software

Adobe CS4 suite, OmniGraffle, FinalCutPro, iMovie, Office suite, iLife suite, iWork suite.

Prototyping

Flash, Actionscript, Java, Android SDK UI, PHP, XHTML, CSS, JavaScript, Electronics basics, Wiring & Arduino environments, Processing, PureData, VVVV, Subversion.

Talks & Lectures

Relevant talks & lectures in Torino, Stresa, Santiago, Valparaiso, Amsterdam, Boston, New Orleans, Porto Alegre.

Exhibitions

Arts & Design exhibitions in Torino, Milan, Santiago, Sidney, La Habana, Venice, Florence, Rome, Istanbul.

Publications & Articles

- "Multi-User Video Editing and Publishing for Citizen Journalists Using Mobile Phones" - under peer-review process at MobileHCI 2010
 - "Locast Civic Media: how ubiquitous media and mobile geo-social networks can support civic practices" - under peer-review process at MobileHCI 2010
 - "Rethinking the mobile shopping experience", at Pervasive Computing '09 - Paper, May 2009
 - "Dutch Extravaganza", Picnic Conference - Article, Oct. 2008
 - "Hacking en Santiago", Chile Visual Arts Biennial - Article, Jan. 2006
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Design and media arts portfolio

<http://www.tinktank.it/portfolio/>

Interests

Photography, media arts, independent cinema, geo-politics, aeno-gastronomy culture, traveling, hiking, snowboarding, play/watch football, urban drifting, people-watching, daydreaming.
